

# THE 2010 PLAYLAND BASIC SKILLS COMPETITION

APPROVED BY UNITED STATES FIGURE SKATING  
HOSTED BY RYE FIGURE SKATING CLUB

Saturday, MAY 1, 2010  
9 AM – 5 PM

PLAYLAND ICE CASINO  
Playland Parkway  
Rye, NY 10580



APPROVED BY US FIGURE SKATING # 33678

## ELIGIBILITY:

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of closing date of entries. All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances. Skaters in other events may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.



Westchester  
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Andrew J. Spano, Westchester County Executive  
County Board of Legislators

- ENTRIES: ENTRIES MUST BE POSTMARKED NO LATER THAN **April 9, 2010**. Postage metered mail will not constitute proof of timely mailing. Incomplete entries will not be accepted. Late entries may be accepted at the discretion of the Chair. Any late entries that are accepted will require a double entry fee.
- Mail entries to: Basic Skills 2010***  
**c/o 12 Lester Place**  
**New Rochelle, NY 10804**
- FEES: \$45.00 for the first event; \$25.00 for each additional event. **After April 9, 2010;** \$90.00 for the first event; \$50.00 for each additional event. There will be a \$30.00 fee for returned checks.
- RINK: The rink measures 208' by 80' with rounded corners
- RULES: The Competition will be conducted according to the rules of USFS as set forth in the 2010 Rulebook, except as stated herein.
- AWARDS: Medals will be awarded to First, Second, Third, and Fourth place winners in each event.
- SCHEDULES: A schedule of events and group assignments will be posted on the Rye FSC website ([www.ryefsc.org](http://www.ryefsc.org)) by April 26, 2010. Skaters are required to check the official bulletin board for changes in events or times. Posting of such changes or other announcements shall be considered sufficient notice to competitors.
- MUSIC: Music will be played from cassettes or CDs/ Music must be clearly marked with skater's name and event on the program side of the tape and should be rewound to the start of the program. Skaters should have duplicate cassettes or CDs with them.
- ADMISSION: There will be an admission charge of \$5.00 for spectators. Each competitor will receive three family passes and a coach's pass.
- CHECK-IN: Competitors must sign in at least one hour before their event. The registration desk will open one hour prior to the start of the competition.
- PRACTICE ICE: Practice ice will be available through Playland Ice Casino. Check the Rye FSC website ([www.ryefsc.org](http://www.ryefsc.org)) for details.
- INQUIRIES: Contact competition Chair at [Bluchmusic@earthlink.net](mailto:Bluchmusic@earthlink.net). Please visit [www.ryefsc.org](http://www.ryefsc.org) for additional information.

## COMPOSITION OF EVENTS

### BASIC ELEMENTS: SNOWPLOW SAM - BASIC 8

Each skater will have the option to perform one element at a time

- A. In the order listed below (no excessive connecting steps) OR
- B. Will perform each element when directed by a judge or referee

To be skated on 1/3 –1/2 ice

No music

ALL ELEMENTS MUST BE SKATED IN THE ORDER LISTED

Time: 1:00 or less

#### **I. SNOWPLOW SAM - TOTS**

1. March followed by two-foot glide and dip
2. Forward two foot swizzles (2-3 in a row)
3. Forward snowplow stop
4. Backward wiggles (2-6 in a row)

#### **II. BASIC 1**

1. Forward two foot glide
2. Forward two-foot swizzles (6-8 in a row)
3. Forward snowplow stop
4. Backward wiggles (6-8 in a row)

#### **III. BASIC 2**

1. Forward one-foot glide (either foot)
2. Forward alternating ½ swizzle pumps, in a straight line across width of ice
3. Two-foot turn in place – forward to backward
4. Backward two foot swizzles 6 – 8 in a row
5. Moving snowplow stop

#### **IV. BASIC 3**

1. Forward stroking
2. Forward ½ swizzle pumps on a circle (6-8 in a row) either clockwise or counter clockwise
3. Moving forward to backward two-foot turn, either direction
4. Backward one-foot glide (either foot)
5. Two-foot spin

#### **V. BASIC 4**

1. Forward outside three turn – R & L from a standstill
2. Forward outside edge on a circle clockwise or counter clockwise
3. Forward crossovers 6 – 8 consecutive both directions
4. Backward stroking
5. Backward snowplow stop (R or L)

#### **VI. BASIC 5**

1. Backward outside edge on a circle clockwise or counterclockwise
2. Backward crossovers (6-8 consecutive) both directions
3. One-foot spin – minimum of 3 revolutions
4. Hockey stop
5. Side toe hop, either direction

**VII**    **BASIC 6**

1. Forward inside 3-turn, R and L from a standstill
2. Bunny Hop
3. Forward spiral on a straight line – R or L
4. Lunge – R or L
5. T-stop – R or L

**VIII**    **BASIC 7**

1. Forward inside open Mohawk, R to L and L to R
2. Ballet jump, either direction
3. Backward crossovers to backward outside edge landing position clockwise and counterclockwise
4. Forward inside pivot

**VIV**    **BASIC 8**

1. Moving forward outside or forward inside three turns R & L
2. Waltz jump
3. Mazurka – either direction
4. Combination move – clockwise or counter clockwise – two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge
5. Beginning one-foot upright spin – optional free foot position

## Basic Programs with Music

The skating order of the required elements is optional.

The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated.

Vocal music is allowed.

May use elements from a previous level. A .2 deduction will be made for each element performed from a higher level.

Time: 1:00+/- 10 sec., to be skated on full ice

<p><b><u>Snowplow Sam - TOTS:</u></b></p> <ol style="list-style-type: none"> <li>1. March followed by a two foot glide and dip</li> <li>2. Forward two foot swizzles 2-3-in a row</li> <li>3. Backward wiggles 2-6 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 5:</u></b></p> <ol style="list-style-type: none"> <li>1. Backward outside edge on a circle - clockwise or counterclockwise</li> <li>2. Backward crossovers 6-8 consecutive - both directions</li> <li>3. One foot spin - min of three revolutions</li> <li>4. Side Toe hop -either direction</li> <li>5. Hockey stop</li> </ol>
<p><b><u>Basic 1</u></b></p> <ol style="list-style-type: none"> <li>1. Forward two foot glide</li> <li>2. Forward two foot swizzles - 6 -8 in a row</li> <li>3. Backward wiggles 6-8 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 6:</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside 3-turn from a standstill - R &amp; L</li> <li>2. Bunny Hop</li> <li>3. Forward arabesque spiral on a straight line R or L</li> <li>4. Lunge - R or L</li> <li>5. T-stop - R or L</li> </ol>
<p><b><u>Basic 2</u></b></p> <ol style="list-style-type: none"> <li>1. Forward one foot glide - either foot</li> <li>2. Two foot turn in place - forward to backward</li> <li>3. Backward two foot swizzles - 6 - 8 in a row</li> <li>4. Forward alternating ½ swizzle pumps, in a straight line -across width of ice</li> <li>5. Moving snowplow stop</li> </ol>	<p><b><u>Basic 7:</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside open Mohawk - R to L and L to R</li> <li>2. Ballet Jump either direction</li> <li>3. Back crossovers to a back outside edge landing position - clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
<p><b><u>Basic 3</u></b></p> <ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 -8 consecutive</li> <li>3. Moving forward to backward two foot turn - either direction</li> <li>4. Backward one foot glide - either foot</li> <li>5. Two foot spin</li> </ol>	<p><b><u>Basic 8:</u></b></p> <ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside 3 turns R and L</li> <li>2. Waltz jump</li> <li>3. Mazurka - either direction</li> <li>4. Combination move - clockwise or counter clockwise – (2 forward crossovers into FI Mohawk, step behind, step into 1 back crossover and step to a forward inside edge)</li> <li>5. Beginning one-foot upright spin, optional free foot position</li> </ol>
<p><b><u>Basic 4</u></b></p> <ol style="list-style-type: none"> <li>1. Forward outside edge on a circle clockwise or counter clockwise</li> <li>2. Forward crossovers 6-8 consecutive both directions</li> <li>3. Forward outside 3-turn - R and L from a standstill</li> <li>4. Backward stroking</li> <li>5. Backward snowplow stop - R or L</li> </ol>	

## **COMPULSORY PROGRAMS – WITHOUT MUSIC**

Skaters must demonstrate the required elements and may use any additional elements from previous levels.

A .2 deductions will be taken for each element performed from a higher level.

The skating order of the required elements is optional.

To be skated on ½ ice.

No music is allowed.

In program form, using a limited number of connecting steps.

Time: 1:00 or less

### **Required elements for Compulsory Programs:**

#### **Freestyle Level 1 Compulsory**

1. Advanced forward stroking (4-6 consecutive strokes)
2. Basic forward outside edges & forward inside consecutive edges (2-4 outside & 2-4 inside edges)
3. Scratch spin from backward crossovers
4. Waltz jump from backward crossovers
5. Half flip jump

#### **Freestyle Level 2 Compulsory**

1. Forward outside spiral (R or L) & a Forward inside spiral (R or L)
2. Waltz Three's (R or L)
3. Beginning back spin
4. Waltz jump, side to hop, waltz jump series
5. Toe loop jump

#### **Freestyle Level 3 Compulsory**

1. Forward crossovers in a figure 8
2. Advanced forward outside swing rolls (4-6 consecutive)
3. Back spin
4. Salchow jump
5. Waltz jump/toe loop or Salchow/toe loop

#### **Freestyle Level 4 Compulsory**

1. Spiral sequence: FI spiral; FI Mohawk; BO spiral, clockwise or counter clockwise
2. Forward power 3's, 2-3 consecutive set (R or L)
3. Sit spin
4. Loop jump
5. Waltz jump/Loop jump

#### **Freestyle Level 5 Compulsory**

1. Spiral sequence, FO spiral, FO 3 turn, 1 back crossover, BI spiral
2. Camel spin
3. Forward upright spin to back upright spin
4. Loop/Loop jump
5. Flip jump

#### **Freestyle Level 6 Compulsory**

1. Five-step Mohawk sequence, 1 set alternating pattern (refer to Basic Skills Curriculum Free skate 6)
2. Camel sit spin combination (minimum of 4 revolutions total)
3. Split jump or Stag jump
4. Waltz jump, ½ loop jump, Salchow combination
5. Lutz jump

**FREESKATE PROGRAMS WITH MUSIC**

**FREE SKATE 1-6 MUSIC EVENT**

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

Vocal music is allowed.

The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels

A .2 deduction will be taken for each element performed from a higher level

Time 1:30+/-10sec

<b>Free skate 1</b>	<b>Free skate 4</b>
1. Advanced forward stroking 4-6 strokes 2. Scratch spin from back crossovers 3. Waltz jump from back crossovers 4. Half flip jump	1. Forward power 3's, 2-3 consecutive R or L 2. Sit spin 3. Loop jump 4. Waltz jump/loop jump
<b>Free skate 2</b>	<b>Free skate 5</b>
1. Forward outside spiral R or L 2. Beginning back spin 3. Waltz jump, side toe hop, waltz jump 4. Toe loop	1. Camel spin 2. Forward upright spin to back upright spin 3. Loop/loop combination jump 4. Flip jump
<b>Free skate 3</b>	<b>Free skate 6</b>
1. Forward crossovers in a figure 8 2. Back spin 3. Salchow 4. Waltz jump/Toe loop or Salchow/toe loop	1. Camel/sit spin combination, min of 4 revolutions total 2. Split or stag jump 3. Waltz jump/1/2 loop /Salchow combination 4. Lutz jump

## **BEYOND THE BASICS: COMPULSORY PROGRAMS – WITHOUT MUSIC**

Skaters must demonstrate the required elements and may use any additional elements from previous levels.

A .2 deduction will be taken for each element performed from a higher level.

The skating order of the required elements is optional.

To be skated on ½ ice.

In program form, using a limited number of connecting steps.

Time: 1:00 or less

### **Required elements for Compulsory Programs:**

#### **XXIV. Beginner Compulsory**

1. Waltz jump
2. Salchow jump
3. Forward scratch spin
4. Upright scratch spin (min. 3 revolutions)
5. Forward spiral

#### **XXV. Pre-preliminary Compulsory**

1. Flip jump
2. Combination jump consisting of any 2 single jumps (no axel)
3. Split jump
4. Sit spin (min. 3 revolutions)
5. Forward outside spiral

#### **XXV1. Preliminary Compulsory (1:15 or less)**

1. Single jump of choice (Axel permitted)
2. Combination jump consisting of any 2 single jumps (may not repeat single jump select above)
3. Camel spin (min. 3 revolutions)
4. Combination spin (no change of foot)
5. Foot work sequence – straight line or diagonal)

**BEYOND THE BASICS: FREESKATE PROGRAMS WITH MUSIC**

**E. Competitive Test Track Event**

Skaters may enter EITHER test track free skate program or the well-balanced track free skate program but NOT both during the same non-qualifying competition.

Competitors will skate to music of their choice, **vocal music permitted**.

Deductions WILL be made for skaters including technical elements not permitted in the event description.

- 0.1 from EACH mark for each technical element included that is not permitted in the event description.
- 0.2 from the technical mark for each extra or lacking element.
- 0.1 for any spin with less than required revolutions.

<b>LEVEL</b>	<b>Jumps</b>	<b>Spins</b>	<b>Steps</b>	<b>QUALIFICATIONS</b>
<b>Limited Beginner</b> Time: 1:40 max	Jumps with not more than one-half rotation (front to back or back to front). Jump sequences are allowed. Maximum 5 jump elements.	Two upright spins, no change of foot (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
<b>Beginner</b> Time: 1:40 max	Jumps with not more than one-half rotation (front to back or back to front). Jump sequences are allowed. Maximum 5 jump elements.	Two upright spins, no change of foot (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
<b>Pre-Preliminary Test</b> Time: 1:40 max	Jumps with not more than one rotation (no Axels). Jump combinations or sequences using only a waltz jump, toe loop, and Salchow are permitted. Maximum 5 jump elements.	Two spins held in one position only of a different nature, no change of foot (Min 3 revolutions and no flying spins)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
<b>Preliminary Test</b> Time: 1:30 +/- 10	Jumps with not more than one rotation (no Axels). Jump combinations and sequences are allowed. Maximum 5 jump elements.	Two spins of a different nature, combination spins allowed (Min 3 revolutions each and no flying spins)	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test

**F: Well-balanced Program Requirements (U.S. Figure Skating rulebook requirements)**

<b>LEVEL</b>	<b>Jumps</b>	<b>Spins</b>	<b>Steps</b>
<b>No Test Free skate</b>	A well balanced program consisting of: Jumps: maximum of 5 jump elements. No axels or double jumps permitted. Spins: maximum of 2 spins of a different nature Steps: one step sequence utilizing ½ ice surface  <i>Refer to U.S. Figure Skating rulebook #3721 for more information</i>	May <u>not</u> have passed any official U.S. Figure Skating free skate tests.	Time: 1:30+/-10
<b>Pre-preliminary Free skate</b>	A well-balanced program consisting of: Jumps: maximum of 5 jump elements. Axels allowed. No double jumps permitted. Spins: maximum of 2 spins of a different nature Steps: one step sequence utilizing ½ ice surface  <i>Refer to U.S. Figure Skating rulebook #3711 for more information</i>	Must have passed no higher than U.S. Figure Skating Pre-preliminary free skate test	Time: 1:30 +/-10
<b>Preliminary Free skate</b>	A well-balanced program consisting of: Jumps: maximum of 5 jump elements, one of which must be an axel/waltz jump-type jump Spins: maximum of 2 spins of a different nature Steps: one step sequence utilizing ½ the ice surface  <i>Refer to U.S. Figure Skating rulebook #3701 for more information</i>	Must have passed no higher than U.S. Figure Skating Preliminary free skate test.	Time: 1:30 +/-10

**BEYOND THE BASICS: ARTISTIC/SHOWCASE EVENTS**

1. Theme of skater's choice
  2. May have music with words
  3. Judging to emphasize interpretation of music rather than technical skills
  4. Costumes that complement music
  5. May use hand props or those skater can get on and off ice without assistance.
- Time: 2:00 or less

**BEYOND THE BASICS: BEGINNER SPINS**

- NO flying spins permitted.  
All spins, minimum of 3-4 revolutions.  
Time is contingent on number of revolutions required
1. Scratch spin
  2. Sit spin
  3. Camel spin
  4. Camel to back sit spin

**OFFICIAL ENTRY FORM**  
**THE 2010 PLAYLAND BASIC SKILLS COMPETITION**

**Saturday May 1, 2010**

**APPROVED BY UNITED STATES FIGURE SKATING**

**HOSTED BY RYE FIGURE SKATING CLUB**

**ENTRY DEADLINE: April 9, 2010**

Name \_\_\_\_\_ Sex \_\_\_\_\_ Birthdate \_\_\_\_\_

Address \_\_\_\_\_ City \_\_\_\_\_ State \_\_\_\_\_

Zip Code \_\_\_\_\_ Phone \_\_\_\_\_ Email \_\_\_\_\_

Home Club \_\_\_\_\_ USFS/ Skate with US # \_\_\_\_\_ **REQUIRED**

**ALL INFORMATION BELOW MUST BE COMPLETED. INCOMPLETE FORMS WILL BE RETURNED.**

**Indicate Highest Basic Skills Badge Passed or Test Passed as of April 9, 2010:**

Badge: \_\_\_\_\_ Moves in the Field: \_\_\_\_\_ Freestyle: \_\_\_\_\_ Dance: \_\_\_\_\_

**All skaters MUST have a Professional Coach or Group Lesson Instructor check and sign application.**

Group Lesson Professional: \_\_\_\_\_ Private Coach: \_\_\_\_\_

Signature of Professional: \_\_\_\_\_

**Check Events Entered:** Fees: \$45.00 for one event; \$25 for each additional event. **After** April 9, 2010; \$90 for one event; \$50 for each additional event

**BASIC SKILLS**

- |   |   |   |  |
|---|---|---|--|
| <input type="checkbox"/> Snowplow Element | <input type="checkbox"/> Snowplow Basic with Music  | <input type="checkbox"/> Freeskate 1 Compulsory | <input type="checkbox"/> Freeskate 4 w/Music |
| <input type="checkbox"/> Basic 1 Elements | <input type="checkbox"/> Basic 1 Program with Music | <input type="checkbox"/> Freeskate 2 Compulsory | <input type="checkbox"/> Freeskate 5 w/Music |
| <input type="checkbox"/> Basic 2 Elements | <input type="checkbox"/> Basic 2 Program with Music | <input type="checkbox"/> Freeskate 3 Compulsory | <input type="checkbox"/> Freeskate 6 w/Music |
| <input type="checkbox"/> Basic 3 Elements | <input type="checkbox"/> Basic 3 Program with Music | <input type="checkbox"/> Freeskate 4 Compulsory |  |
| <input type="checkbox"/> Basic 4 Elements | <input type="checkbox"/> Basic 4 Program with Music | <input type="checkbox"/> Freeskate 5 Compulsory |  |
| <input type="checkbox"/> Basic 5 Elements | <input type="checkbox"/> Basic 5 Program with Music | <input type="checkbox"/> Freeskate 6 Compulsory |  |
| <input type="checkbox"/> Basic 6 Elements | <input type="checkbox"/> Basic 6 Program with Music | <input type="checkbox"/> Freeskate 1 with Music |  |
| <input type="checkbox"/> Basic 7 Elements | <input type="checkbox"/> Basic 7 Program with Music | <input type="checkbox"/> Freeskate 2 with Music |  |
| <input type="checkbox"/> Basic 8 Elements | <input type="checkbox"/> Basic 8 Program with Music | <input type="checkbox"/> Freeskate 3 with Music |  |

Enclosed is a check or money order **made payable to Rye Figure Skating Club** in the amount of \$ \_\_\_\_\_

**Mail entry and check to: Basic Skills – c/o 12 Lester Place, New Rochelle, NY 10804**

**ENTRY DEADLINE: APRIL 9, 2010. LATE ENTRIES MAY BE ACCEPTED AT DISCRETION OF THE CHAIR. IF ACCEPTED ANY LATE ENTRIES WILL REQUIRE DOUBLE ENTRY FEE. ENTRY FEES NOT REFUNDABLE UNLESS AN EVENT IS CANCELLED BY THE LOC.**

**Certificate of Eligibility.** Approval is hereby given to \_\_\_\_\_, who is a member in good standing of the \_\_\_\_\_ Club and is an eligible athlete in accordance with the rules of the USFS.  
Club Official Signature: \_\_\_\_\_ Title: \_\_\_\_\_

**Indemnity:** The USFS and the clubs or organizers of competitions undertake no responsibility for damages or injuries suffered by the skaters or officials. As a condition of and in consideration of the acceptance of their entries or participation therein, all entrants, their parents and guardians and officials shall be deemed to agree to assume all risks of injury to their person or property resulting from, caused by or connected with the conduct and management of the competition. And to waive and release any and all claims which they may have against any officials, the USFS, the rink management and owner, and the club hosting the competition, and against its officers, and their entries shall be accepted only on such condition.

Signature of Parent or Guardian: \_\_\_\_\_ Date: \_\_\_\_\_

**BEYOND THE BASICS**  
**OFFICIAL ENTRY FORM**  
**THE 2010 PLAYLAND BASIC SKILLS COMPETITION**  
**Saturday May 1, 2010**  
**APPROVED BY UNITED STATES FIGURE SKATING**  
**HOSTED BY RYE FIGURE SKATING CLUB**  
**ENTRY DEADLINE: April 9, 2010**

Name \_\_\_\_\_ Sex \_\_\_\_\_ Birthdate \_\_\_\_\_

Address \_\_\_\_\_ City \_\_\_\_\_ State \_\_\_\_\_

Zip Code \_\_\_\_\_ Phone \_\_\_\_\_ Email \_\_\_\_\_

Home Club \_\_\_\_\_ USFS/ Skate with US # \_\_\_\_\_ **REQUIRED**

**ALL INFORMATION BELOW MUST BE COMPLETED. INCOMPLETE FORMS WILL BE RETURNED.**

<b>Indicate Highest Basic Skills Badge Passed or Test Passed as of April 9, 2010:</b>
Badge: _____ Moves in the Field: _____ Freestyle: _____ Dance: _____

<b>All skaters MUST have a Professional Coach or Group Lesson Instructor check and sign application.</b>
Group Lesson Professional: _____ Private Coach: _____
Signature of Professional: _____

**Check Events Entered:** Fees: \$45.00 for one event; \$25 for each additional event. **After** April 9, 2010; \$90 for one event; \$50 for each additional event

**Compulsory**

- Beginner Compulsory
- Pre-preliminary Compulsory
- Preliminary Compulsory
- Beginner Spins
- Artistic/Showcase

**Competitive Test Track**

- Limited Beginner
- Beginner .....
- Pre-preliminary Test .....
- Preliminary Test

**Well Balanced Program**

- No Test Free Skate
- Pre-Preliminary Free Skate
- Preliminary Free Skate

Enclosed is a check or money order **made payable** to **Rye Figure Skating Club** in the amount of \$ \_\_\_\_\_

**Mail entry and check to: Basic Skills – c/o 12 Lester Place, New Rochelle, NY 10804**  
**ENTRY DEADLINE: APRIL 9, 2010. LATE ENTRIES MAY BE ACCEPTED AT DISCRETION OF THE CHAIR. IF ACCEPTED ANY LATE ENTRIES WILL REQUIRE DOUBLE ENTRY FEE. ENTRY FEES NOT REFUNDABLE UNLESS AN EVENT IS CANCELLED BY THE LOC.**

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Signature of Parent or Guardian: \_\_\_\_\_ Date: \_\_\_\_\_